

# Example Coding List from Huddersfield

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## Codes

1. Resources
  - 1.1 Discovery services/search tools
    - 1.1.1 Library, Summon
    - 1.1.2 Search engine (Google, Bing, Yahoo etc)
    - 1.1.3 Academic search engine (Google Scholar, Academia.edu)
  - 1.2 Library physical resources (books)
  - 1.3 Library subscription resources (databases, journals, Mintel etc)
  - 1.4 Internally monitored non-subscription resources (UniLearn, MyReading)
  - 1.5 Non-subscription external non-monitored sources (Wikipedia, websites etc)
  - 1.6 Personally owned resources (books)
  - 1.7 eBooks
2. Help/support
  - 2.1 Peer
    - 2.1.1 Peer face to face
    - 2.1.2 Peer online (Facebook etc)
  - 2.2 Tutor
    - 2.2.1 Tutor face to face
    - 2.2.2 Tutor online (email)
  - 2.3 Librarian
    - 2.3.1 Librarian face to face (one to one, help centre)
      - 2.3.1.1 Librarian teaching session/induction
    - 2.3.2 Librarian online (question point, email)
  - 2.4 ILDG
  - 2.5 IT support
    - 2.5.1 IT support within the library
    - 2.5.2 IT support remotely
  - 2.6 Library support staff (student helpers)
  - 2.7 Interlibrary Loans staff
3. Time
  - 3.1 Management of time
  - 3.2 Time of day specific activities
    - 3.2.1 Morning
    - 3.2.2 Afternoon
    - 3.2.3 Evening
    - 3.2.4 Night
4. Space/use of space
  - 4.1 Library
    - 4.1.1 Floor specific
      - 4.1.1.1 Floor 2
      - 4.1.1.2 Floor 3
      - 4.1.1.3 Floor 4
      - 4.1.1.4 Floor 5
      - 4.1.1.5 Floor 6
    - 4.1.2 Bookable group area
    - 4.1.3 Silent working area

- 4.1.4 wayfinding
- 4.2 Home (bedroom, halls)
- 4.3 External multi-use environments (coffee shop etc)
- 4.4 Internal multi-use environments
  - 4.4.1 Student central
  - 4.4.2 Business School
- 4.5 Non-study
  - 4.5.1 Home
  - 4.5.2 Library
  - 4.5.3 External multi-use environments
  - 4.5.4 Internal multi-use environments
- 5. Student journey (changes between years)
- 6. Country differences
  - 6.1 Language
  - 6.2 Structure of course
  - 6.3 Culture
  - 6.4 Academic expectations
  - 6.5 Library
- 7. Food and drink
  - 7.1 Food
    - 7.1.1 Snacks
    - 7.1.2 main meals
  - 7.2 Drink
    - 7.2.1 Drink - hot
    - 7.2.2 Drink - cold
- 8. Study style (students talking about their preferences in terms of approaches to assignments, environment etc?)
  - 8.1 Noise/quiet (comments specifically about levels of noise or preferred noise levels)
- 9. Technology use
  - 9.1 Laptops (personal)
  - 9.2 Library technology
    - 9.2.1 Laptops (borrowed)
    - 9.2.2 Library printers
    - 9.2.3 Computers
- 10. Academic skills
  - 10.1 Grades
  - 10.2 Critical thinking
  - 10.3 Exams
  - 10.4 Structure
  - 10.5 References
  - 10.6 Search skills (truncation etc)
  - 10.7 Plagiarism (mentions of Turnitin and other practices related to plagiarism)

Study enabler – add A to end of code,

Study inhibitor – add B to end of code

eg Summon enables study, 1.1.1A, Poor time management, 3.1B